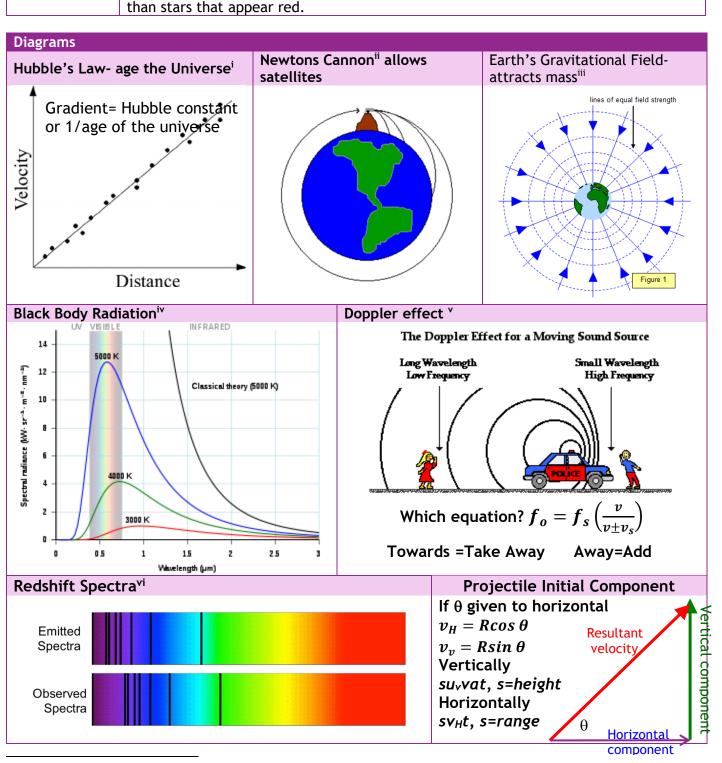
	Equations (Also need Equations of motion from ODU 1)				
1	$F = \frac{GMm}{r^2}$	Force = Universal Constant of gravitation $\frac{mass\ object1 \times\ mass\ object2}{radius\ or\ distance\ between^2}$ Measure distance between centre and centre of planets!			
2	$t' = \frac{t}{\sqrt{1 - \frac{v^2}{c^2}}}$	$mesured time (larger) = \frac{proper time (smaller)}{\sqrt{1 - \frac{speed^2}{speed of \ light^2}}}$			
3	$l' = l \sqrt{1 - \frac{v^2}{c^2}}$	$mesured \ length \ (shorter) = properlength \ (longer) \sqrt{1 - \frac{speed^2}{speed \ of \ light^2}}$			
4	$f_o = f_s \left(\frac{v}{v \pm v_s} \right)$	$observed\ frequency = frequency\ of\ the\ source\left(\frac{speed}{speed\ \pm\ speed\ of\ sound}\right)$			
5	$v = H_o d$	$velocity = Hubble's comstant \times distance$			
6	$z = \frac{v}{c}$	$redshift (no units) = \frac{speed}{speed of \ light}$			
7	$z = \frac{\lambda_o - \lambda_r}{1}$	$redshift (no units) = \frac{observed \ wavelength - emmitted \ wavlength}{redshift (no units)}$			
	λ_r	emmited wavlength			

Key Number	Meaning	Key Number	Meaning
$6.67 \times 10^{-11} \mathrm{m}^3 \mathrm{kg}^{-1} \mathrm{s}^{-2}$	Universal gravitational constant	2.3×10 ⁻¹⁸ s ⁻¹	Hubble's Constant

Key Words	Meaning
Projectile	An object with a constant horizontal velocity and constant vertical acceleration
	(provided air resistance is zero). It will follow a curved path. At Higher it may be
	launched at an angle.
Horizontal	When a projectile is launched at an angle you must first use SOHCAHTOA to calculate
and Vertical	the vertical and horizontal components of the initial velocity. Use components in
	equations. If the final velocity is required, combine the 2 components.
Gravitational	Any object of mass will feel a force of attraction in a gravitational field. The force of
Field	attraction can be calculated using Newton's Universal law of gravitation (1st Equation)
Satellites	Satellites are objects which orbit a planet. They are in constant freefall towards the
Consider	planet. Newton's Cannon is the thought experiment used to explain satellite motion.
Special	When an object is travelling close to the speed of light, it will experience relativistic
Relativity Time	effects as noted by an observer. (time dilates, length contracts) Time dilation is the increase in an observed time interval for an object moving
Dilatation	relative to an observer, compared to that measured when they are in the stationary
Dilatation	frame of reference.
Length	Length contraction is the shortening of the measured length of an object moving
Contraction	relative to the observer's frame.
Inertial frame	An inertial frame of reference is one in which Newton's first law of motion holds, i.e
of Reference	you are travelling at constant velocity or are at rest, relative to another object.
Doppler	The Doppler Effect is the apparent change in frequency of a wave when the source
effect	and observer are moving relative to each other.
Red Shift	Redshift, z, of a galaxy is defined as the change in wavelength divided by the original
(definition 1)	wavelength, and given the symbol z.
Redshift	For galaxies: Redshift is the ratio of the recessional velocity of the galaxy to the
(definition 2)	velocity of light.
Recessional	The velocity at which galaxies moves away from its observer (normally on Earth)
velocity	
Hubble's Law	Hubble's law states that a galaxies recessional velocity can be calculated by
	multiplying the distance away from earth by Hubble's constant. This means that the
	universe is constantly expanding in all directions.
Expanding	Redshift and Hubble's law are proof for the expanding universe.
Universe	
Dark Matter	Evidence supporting the existence of dark matter comes from estimations of the mass
	of galaxies. Dark matter cannot yet be observed. Explain why some galaxy's planets



https://www.researchgate.net/figure/A-schematic-Hubble-plot-for-a-universe-with-a-constant-Hubble-parameter_fig1_258606466

ii John Sharkey Flashlearning

iii https://en.wikipedia.org/wiki/Black_body

iv https://en.wikipedia.org/wiki/Black_body

https://www.physicsclassroom.com/class/sound/Lesson-3/The-Doppler-Effect-and-Shock-Waves

vi http://voyages.sdss.org/preflight/light/redshift/